

Least squares based and gradient based iterative identification for Wiener nonlinear systems[☆]

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ABSTRACT

This paper derives a least squares-based and a gradient-based iterative identification algorithms for Wiener nonlinear systems. These methods separate one bilinear cost function into two linear cost functions, estimating directly the parameters of Wiener systems without re-parameterization to generate redundant estimates. The simulation results confirm that the proposed two algorithms are valid and the least squares-based iterative algorithm has faster convergence rates than the gradient-based iterative algorithm.

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1. Introduction

Nonlinear block oriented model such as Wiener and Hammerstein models can be used to approximate many nonlinear dynamic process. A Wiener model has a linear dynamic block followed by a static nonlinear function and a Hammerstein model puts a nonlinear part before a linear dynamic one [1–5].

The identification issues for Wiener systems have attracted great attention. Most existing contributions assumed that the nonlinear part of Wiener models is a linear combination or a piecewise-linear function [6,7], or has an inverse function over the operating range of interest [8]. Hu and Chen [9] studied a

no-invertibility nonlinear part of Wiener models; Kozek and Sinanović [10] used optimal local linear models for Wiener models identification; Figueroa et al. [11] proposed a simultaneous approach for Wiener model identification. Hagenblad et al. [12] derived a maximum likelihood method to identify Wiener models.

In the field of system modeling and control, the iterative identification methods are usually used to estimate the parameters of linear and nonlinear systems in which the information vector contains unknown variables (unmeasured variables or unknown noise terms) [6,7,13–15]. Kapetanios [16] gave a simple iterative idea for ARMA and VARMA models. Vörös [6,7] used the iterative approaches to identify the parameters of Wiener models. The iterative solution of a bilinear equation system was proposed by Bai [17], this is a method using the hierarchical identification principle [18–20]. Ding and Chen [1] developed an iterative and a recursive least squares algorithms for Hammerstein nonlinear ARMAX systems. Their approaches require estimating more parameters than the Hammerstein system since by re-parameterization, the number of the

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parameters to be identified increases, leading to many redundant estimates.

On the basis of the work in [21], this paper derives a least squares-based and a gradient-based iterative algorithms by introducing two cost functions and by using the hierarchical identification principle in [18]. These iterative methods avoid re-parameterizing the linear and nonlinear parts of the Wiener system to generate redundant estimates. They estimate directly the parameters, increasing computation efficiency. These iterative algorithms use all the measured input–output data at each iterative computation (at each iteration), and thus can produce highly accurate parameter estimation. Ding et al. [22–29] presented several novel multi-innovation identification methods which can be applied to the Wiener nonlinear systems in this paper.

Briefly, the paper is organized as follows. Section 2 describes identification problem formulation for the Wiener nonlinear systems. Sections 3 and 4 derive a least squares-based and a gradient-based iterative algorithms for the Wiener systems, respectively. Section 5 provides an illustrative example to show the effectiveness of the proposed algorithms. Finally, we offer some concluding remarks in Section 6.

2. Problem description

Let us introduce some notations first. The symbol \mathbf{I}_n stands for an identity matrix of order n and \mathbf{I} is an identity matrix of appropriate sizes; the superscript T denotes the matrix transpose; $\mathbf{1}_n$ represents an n -dimensional column vector whose elements are 1; the norm of a matrix \mathbf{X} is defined by $\|\mathbf{X}\|^2 = \text{tr}[\mathbf{X}\mathbf{X}^T]$; $\lambda_{\max}[\mathbf{X}]$ represents the maximum eigenvalue of the square matrix \mathbf{X} .

Refer to the Wiener models in [8,11] and Hammerstein–Wiener models in [30,31], and consider the following Wiener system with colored noise:

$$y(t) = \sum_{i=1}^p a_i \sum_{l=1}^q d_l g_l[y(t-i)] + \sum_{j=1}^n b_j u(t-j) + \sum_{k=1}^m f_k v(t-k) + v(t), \quad (1)$$

where $u(t)$ and $y(t)$ are the system input and output, respectively, $v(t)$ is a white noise with zero mean, $g_l(\cdot)$ are known nonlinear base functions [30]. Assume that $u(t)=0, y(t)=0$ and $v(t)=0$ for $t \leq 0$ and the orders p, q, n and m are known.

Define the parameter vectors,

$$\mathbf{a} := [a_1, a_2, \dots, a_p]^T \in \mathbb{R}^p,$$

$$\mathbf{d} := [d_1, d_2, \dots, d_q]^T \in \mathbb{R}^q,$$

$$\mathbf{b} := [b_1, b_2, \dots, b_n]^T \in \mathbb{R}^n,$$

$$\mathbf{f} := [f_1, f_2, \dots, f_m]^T \in \mathbb{R}^m,$$

and the input information vector $\boldsymbol{\varphi}(t)$, the noise information vector $\boldsymbol{\psi}(t)$ and the output information matrix $\mathbf{G}(t)$ as

$$\boldsymbol{\varphi}(t) := [u(t-1), u(t-2), \dots, u(t-n)]^T \in \mathbb{R}^n, \quad (2)$$

$$\boldsymbol{\psi}(t) := [v(t-1), v(t-2), \dots, v(t-m)]^T \in \mathbb{R}^m, \quad (3)$$

$$\mathbf{G}(t) := \begin{bmatrix} g_1(y(t-1)) & g_2(y(t-1)) & \dots & g_q(y(t-1)) \\ g_1(y(t-2)) & g_2(y(t-2)) & \dots & g_q(y(t-2)) \\ \vdots & \vdots & \ddots & \vdots \\ g_1(y(t-p)) & g_2(y(t-p)) & \dots & g_q(y(t-p)) \end{bmatrix} \in \mathbb{R}^{p \times q}. \quad (4)$$

Eq. (1) can be rewritten as

$$y(t) = \mathbf{a}^T \mathbf{G}(t) \mathbf{d} + \boldsymbol{\varphi}^T(t) \mathbf{b} + \boldsymbol{\psi}^T(t) \mathbf{f} + v(t). \quad (5)$$

Note that for model (5), any pair $\alpha \mathbf{a}$ and \mathbf{d}/α for any nonzero constant α provides the same input–output data. To have identifiability, we adopt the normalization constraint on \mathbf{d} for model (5). There are several ways to make the normalization [30,32,33]. Without loss of generality, we adopt the following:

Assumption 1 (Liu and Bai [32]). $\|\mathbf{d}\| = 1$, and the first nonzero entry of \mathbf{d} is positive, i.e., $d_1 > 0$.

Let $k=1, 2, 3, \dots$ be an iterative variable and

$$\hat{\boldsymbol{\theta}}_k := \begin{bmatrix} \hat{\mathbf{a}}_k \\ \hat{\mathbf{b}}_k \\ \hat{\mathbf{f}}_k \end{bmatrix},$$

and $\hat{\boldsymbol{\theta}}_k := \hat{\boldsymbol{\theta}}_k$ denote the estimates of

$$\boldsymbol{\theta} := \begin{bmatrix} \mathbf{a} \\ \mathbf{b} \\ \mathbf{f} \end{bmatrix},$$

and $\boldsymbol{\vartheta} := \mathbf{d}$, respectively.

Suppose the data length $L \gg p + q + n + m$. Define the cost function,

$$J(\mathbf{a}, \mathbf{b}, \mathbf{f}, \mathbf{d}) = \sum_{t=1}^L [y(t) - \mathbf{a}^T \mathbf{G}(t) \mathbf{d} - \boldsymbol{\varphi}^T(t) \mathbf{b} - \boldsymbol{\psi}^T(t) \mathbf{f}]^2. \quad (6)$$

The model in (5) contains the product of two parameter vectors \mathbf{a} and \mathbf{d} , and this cost function J is a bilinear cost function, which makes the identification problem more difficult than that of linear systems. In order to solve this difficulty, we adopt the hierarchical identification principle [18–20] and decompose this bilinear cost function into two linear cost functions $J(\mathbf{a}, \mathbf{b}, \mathbf{f}, \hat{\mathbf{d}}_{k-1})$ for fixed $\mathbf{d} = \hat{\mathbf{d}}_{k-1}$ and $J(\hat{\mathbf{a}}_k, \hat{\mathbf{b}}_k, \hat{\mathbf{f}}_k, \mathbf{d})$ for fixed $\mathbf{a} = \hat{\mathbf{a}}_k, \mathbf{b} = \hat{\mathbf{b}}_k, \mathbf{f} = \hat{\mathbf{f}}_k$. Thus, minimizing the quadratic functions $J(\mathbf{a}, \mathbf{b}, \mathbf{f}, \hat{\mathbf{d}}_{k-1})$ in $\boldsymbol{\theta}$ and $J(\hat{\mathbf{a}}_k, \hat{\mathbf{b}}_k, \hat{\mathbf{f}}_k, \mathbf{d})$ in \mathbf{d} is relatively easy. This idea is equivalent to minimizing the following two optimization problems.

- The optimization of \mathbf{a}, \mathbf{b} and \mathbf{f} :

$$\{\hat{\mathbf{a}}_k, \hat{\mathbf{b}}_k, \hat{\mathbf{f}}_k\} = \underset{\boldsymbol{\theta}}{\text{argmin}} \sum_{t=1}^L [y(t) - \mathbf{a}^T \mathbf{G}(t) \hat{\mathbf{d}}_{k-1} - \boldsymbol{\varphi}^T(t) \mathbf{b} - \boldsymbol{\psi}^T(t) \mathbf{f}]^2 \quad (7)$$

for fixed $\hat{\mathbf{d}}_{k-1}$, and

- The optimization of \mathbf{d} :

$$\hat{\mathbf{d}}_k = \underset{\mathbf{d}}{\text{argmin}} \sum_{t=1}^L [y(t) - \hat{\mathbf{a}}_k^T \mathbf{G}(t) \mathbf{d} - \boldsymbol{\varphi}^T(t) \hat{\mathbf{b}}_k - \boldsymbol{\psi}^T(t) \hat{\mathbf{f}}_k]^2 \quad (8)$$

for fixed $\hat{\mathbf{a}}_k, \hat{\mathbf{b}}_k$ and $\hat{\mathbf{f}}_k$.

This paper uses the least squares and negative gradient search method to solve the optimization problem in (7) to generate the estimates $\hat{\mathbf{a}}_k$, $\hat{\mathbf{b}}_k$ and $\hat{\mathbf{f}}_k$, and the optimization problem in (8) to generate the estimate $\hat{\mathbf{d}}_k$.

3. The least squares-based iterative algorithm

Introducing two cost functions:

$$\begin{aligned} J_1(\theta) &= J(\mathbf{a}, \mathbf{b}, \mathbf{f}, \hat{\mathbf{d}}_{k-1}) \\ &= \sum_{t=1}^L [y(t) - \mathbf{a}^T \mathbf{G}(t) \hat{\mathbf{d}}_{k-1} - \boldsymbol{\varphi}^T(t) \mathbf{b} - \boldsymbol{\psi}^T(t) \mathbf{f}]^2, \\ J_2(\mathcal{G}) &= J(\hat{\mathbf{a}}_k, \hat{\mathbf{b}}_k, \hat{\mathbf{f}}_k, \mathbf{d}) \\ &= \sum_{t=1}^L [y(t) - \hat{\mathbf{a}}_k^T \mathbf{G}(t) \mathbf{d} - \boldsymbol{\varphi}^T(t) \hat{\mathbf{b}}_k - \boldsymbol{\psi}^T(t) \hat{\mathbf{f}}_k]^2. \end{aligned}$$

Define the stacked output vector $\mathbf{Y}(L)$, input information matrix $\Phi(L)$, noise information matrix $\Psi(L)$, and information matrices $\Upsilon(\hat{\mathbf{d}}_{k-1}, L)$ and $\Omega(\hat{\mathbf{a}}_k, L)$ as

$$\begin{aligned} \mathbf{Y}(L) &:= \begin{bmatrix} y(1) \\ y(2) \\ \vdots \\ y(L) \end{bmatrix} \in \mathbb{R}^L, \quad \Phi(L) := \begin{bmatrix} \boldsymbol{\varphi}^T(1) \\ \boldsymbol{\varphi}^T(2) \\ \vdots \\ \boldsymbol{\varphi}^T(L) \end{bmatrix} \in \mathbb{R}^{L \times n}, \\ \Psi(L) &:= \begin{bmatrix} \boldsymbol{\psi}^T(1) \\ \boldsymbol{\psi}^T(2) \\ \vdots \\ \boldsymbol{\psi}^T(L) \end{bmatrix} \in \mathbb{R}^{L \times m}, \end{aligned} \quad (9)$$

$$\begin{aligned} \Upsilon(\hat{\mathbf{d}}_{k-1}, L) &:= \begin{bmatrix} \hat{\mathbf{d}}_{k-1}^T \mathbf{G}^T(1) \\ \hat{\mathbf{d}}_{k-1}^T \mathbf{G}^T(2) \\ \vdots \\ \hat{\mathbf{d}}_{k-1}^T \mathbf{G}^T(L) \end{bmatrix} \in \mathbb{R}^{L \times p}, \\ \Omega(\hat{\mathbf{a}}_k, L) &:= \begin{bmatrix} \hat{\mathbf{a}}_k^T \mathbf{G}(1) \\ \hat{\mathbf{a}}_k^T \mathbf{G}(2) \\ \vdots \\ \hat{\mathbf{a}}_k^T \mathbf{G}(L) \end{bmatrix} \in \mathbb{R}^{L \times q}. \end{aligned} \quad (10)$$

Hence, J_1 and J_2 can be rewritten as

$$\begin{aligned} J_1(\theta) &= \|\mathbf{Y}(L) - \Upsilon(\hat{\mathbf{d}}_{k-1}, L) \mathbf{a} - \Phi(L) \mathbf{b} - \Psi(L) \mathbf{f}\|^2 \\ &= \|\mathbf{Y}(L) - [\Upsilon(\hat{\mathbf{d}}_{k-1}, L), \Phi(L), \Psi(L)] \theta\|^2, \end{aligned} \quad (11)$$

$$J_2(\mathcal{G}) = \|\mathbf{Y}(L) - \Omega(\hat{\mathbf{a}}_k, L) \mathbf{d} - \Phi(L) \hat{\mathbf{b}}_k - \Psi(L) \hat{\mathbf{f}}_k\|^2. \quad (12)$$

To minimize $J_1(\theta)$ and $J_2(\mathcal{G})$, let their partial differentials with respect to θ and \mathcal{G} be zero:

$$\begin{aligned} \text{grad}[J_1(\theta)] &= \frac{\partial J_1(\theta)}{\partial \theta} = -2[\Upsilon(\hat{\mathbf{d}}_{k-1}, L), \Phi(L), \Psi(L)]^T \\ &\quad \times \{\mathbf{Y}(L) - [\Upsilon(\hat{\mathbf{d}}_{k-1}, L), \Phi(L), \Psi(L)] \theta\} = \mathbf{0}, \end{aligned}$$

$$\begin{aligned} \text{grad}[J_2(\mathcal{G})] &= \frac{\partial J_2(\mathcal{G})}{\partial \mathcal{G}} = -2\Omega^T(\hat{\mathbf{a}}_k, L) [\mathbf{Y}(L) - \Omega(\hat{\mathbf{a}}_k, L) \mathcal{G} \\ &\quad - \Phi(L) \hat{\mathbf{b}}_k - \Psi(L) \hat{\mathbf{f}}_k] = \mathbf{0}. \end{aligned}$$

Provided that the input signal is persistently exciting and the related matrices are non-singular, we can obtain the

least squares estimates of θ and \mathcal{G} :

$$\hat{\theta}_k = [\Xi^T(\hat{\mathbf{d}}_{k-1}, L) \Xi(\hat{\mathbf{d}}_{k-1}, L)]^{-1} \Xi^T(\hat{\mathbf{d}}_{k-1}, L) \mathbf{Y}(L), \quad (13)$$

$$\hat{\mathcal{G}}_k = [\Omega^T(\hat{\mathbf{a}}_k, L) \Omega(\hat{\mathbf{a}}_k, L)]^{-1} \Omega^T(\hat{\mathbf{a}}_k, L) [\mathbf{Y}(L) - \Phi(L) \hat{\mathbf{b}}_k - \Psi(L) \hat{\mathbf{f}}_k], \quad (14)$$

$$\Xi(\hat{\mathbf{d}}_{k-1}, L) := [\Upsilon(\hat{\mathbf{d}}_{k-1}, L), \Phi(L), \Psi(L)]. \quad (15)$$

However, $\boldsymbol{\psi}(t)$, $t=1, 2, \dots, L$, in $\Psi(L)$ contain the unmeasured noise terms $v(t-i)$ so it is impossible to compute the estimates $\hat{\theta}_k$ and $\hat{\mathcal{G}}_k$. The approach here is based on the iterative identification technique or the hierarchical identification principle [18–20]. Let $\hat{v}_k(t-i)$ be the estimate of $v(t-i)$ at iteration k , and $\hat{\boldsymbol{\psi}}_k(t)$ denote the noise information vector $\boldsymbol{\psi}(t)$ obtained by replacing $v(t-i)$ in (3) with $\hat{v}_{k-1}(t-i)$, i.e.,

$$\hat{\boldsymbol{\psi}}_k(t) := [\hat{v}_{k-1}(t-1), \hat{v}_{k-1}(t-2), \dots, \hat{v}_{k-1}(t-m)]^T. \quad (16)$$

Replacing \mathbf{a} , \mathbf{b} , \mathbf{f} and $\boldsymbol{\psi}(t)$ in (5) with $\hat{\mathbf{a}}_{k-1}$, $\hat{\mathbf{b}}_{k-1}$, $\hat{\mathbf{f}}_{k-1}$, $\hat{\mathbf{d}}_{k-1}$ and $\hat{\boldsymbol{\psi}}_k(t)$, respectively, we can compute the estimate $\hat{v}_k(t)$ by

$$\hat{v}_k(t) = y(t) - \hat{\mathbf{a}}_{k-1}^T \mathbf{G}(t) \hat{\mathbf{d}}_{k-1} - \boldsymbol{\varphi}^T(t) \hat{\mathbf{b}}_{k-1} + \hat{\boldsymbol{\psi}}_k^T(t) \hat{\mathbf{f}}_{k-1}. \quad (17)$$

Define

$$\hat{\Psi}_k(L) := \begin{bmatrix} \hat{\boldsymbol{\psi}}_k^T(1) \\ \hat{\boldsymbol{\psi}}_k^T(2) \\ \vdots \\ \hat{\boldsymbol{\psi}}_k^T(L) \end{bmatrix} \in \mathbb{R}^{L \times m}. \quad (18)$$

Replacing $\Psi(L)$ in (14) and (15) with $\hat{\Psi}_k(L)$, we can summary the least squares-based iterative identification algorithm for the Wiener systems (the W-LSI algorithm for short) as follows:

$$\hat{\theta}_k = [\hat{\Xi}^T(\hat{\mathbf{d}}_{k-1}, L) \hat{\Xi}(\hat{\mathbf{d}}_{k-1}, L)]^{-1} \hat{\Xi}^T(\hat{\mathbf{d}}_{k-1}, L) \mathbf{Y}(L), \quad k=1, 2, 3, \dots, \quad (19)$$

$$\hat{\mathcal{G}}_k = [\Omega^T(\hat{\mathbf{a}}_k, L) \Omega(\hat{\mathbf{a}}_k, L)]^{-1} \Omega^T(\hat{\mathbf{a}}_k, L) [\mathbf{Y}(L) - \Phi(L) \hat{\mathbf{b}}_k - \hat{\Psi}_k(L) \hat{\mathbf{f}}_k], \quad (20)$$

$$\hat{\Xi}(\hat{\mathbf{d}}_{k-1}, L) = [\Upsilon(\hat{\mathbf{d}}_{k-1}, L), \Phi(L), \hat{\Psi}_k(L)], \quad (21)$$

$$\mathbf{Y}(L) = [y(1), y(2), \dots, y(L)]^T, \quad (22)$$

$$\Phi(L) = [\boldsymbol{\varphi}(1), \boldsymbol{\varphi}(2), \dots, \boldsymbol{\varphi}(L)]^T, \quad (23)$$

$$\hat{\Psi}_k(L) = [\hat{\boldsymbol{\psi}}_k(1), \hat{\boldsymbol{\psi}}_k(2), \dots, \hat{\boldsymbol{\psi}}_k(L)]^T, \quad (24)$$

$$\Upsilon(\hat{\mathbf{d}}_{k-1}, L) = [\mathbf{G}(1) \hat{\mathbf{d}}_{k-1}, \mathbf{G}(2) \hat{\mathbf{d}}_{k-1}, \dots, \mathbf{G}(L) \hat{\mathbf{d}}_{k-1}]^T, \quad (25)$$

$$\Omega(\hat{\mathbf{a}}_k, L) = [\mathbf{G}^T(1) \hat{\mathbf{a}}_k, \mathbf{G}^T(2) \hat{\mathbf{a}}_k, \dots, \mathbf{G}^T(L) \hat{\mathbf{a}}_k]^T, \quad (26)$$

$$\boldsymbol{\varphi}(t) = [u(t-1), u(t-2), \dots, u(t-n)]^T, \quad t=1, 2, \dots, L, \quad (27)$$

$$\hat{\boldsymbol{\psi}}_k(t) = [\hat{v}_{k-1}(t-1), \hat{v}_{k-1}(t-2), \dots, \hat{v}_{k-1}(t-m)]^T, \quad (28)$$

$$\hat{v}_k(t) = y(t) - \hat{\mathbf{a}}_{k-1}^T \mathbf{G}(t) \hat{\mathbf{d}}_{k-1} - \boldsymbol{\varphi}^T(t) \hat{\mathbf{b}}_{k-1} + \hat{\boldsymbol{\psi}}_k^T(t) \hat{\mathbf{f}}_{k-1}, \quad (29)$$

$$\mathbf{G}(t) = \begin{bmatrix} g_1(y(t-1)) & g_2(y(t-1)) & \cdots & g_q(y(t-1)) \\ g_1(y(t-2)) & g_2(y(t-2)) & \cdots & g_q(y(t-2)) \\ \vdots & \vdots & \ddots & \vdots \\ g_1(y(t-p)) & g_2(y(t-p)) & \cdots & g_q(y(t-p)) \end{bmatrix}. \quad (30)$$

The computation procedure of the W-LSI algorithm in (19)–(30) is summarized as follows:

1. To initialize, let $k=1$ and

$$\hat{\boldsymbol{\theta}}_0 = \begin{bmatrix} \hat{\mathbf{a}}_0 \\ \hat{\mathbf{b}}_0 \\ \hat{\mathbf{f}}_0 \end{bmatrix}$$

be some nonzero real vector with $\hat{\mathbf{a}}_0 \neq 0$, $\hat{\mathbf{d}}_0$ be a real vector with $\|\hat{\mathbf{d}}_0\| = 1$, and $\hat{v}_0(t-i)$ = random number and form $\hat{\boldsymbol{\psi}}_0(t)$ by (28).

2. Collect the input-output data $\{u(t), y(t), t=1, 2, \dots, L\}$, and form $\mathbf{Y}(L)$ by (22), $\mathbf{G}(t)$ by (30), $\boldsymbol{\varphi}(t)$ by (27) and $\boldsymbol{\Phi}(L)$ by (23).
3. Form $\hat{\boldsymbol{\psi}}_k(t)$ by (28), $\hat{\boldsymbol{\Psi}}_k(L)$ by (24), $\mathbf{Y}(\hat{\mathbf{d}}_{k-1}, L)$ by (25) and $\hat{\Xi}(\hat{\mathbf{d}}_{k-1}, L)$ by (21).
4. Compute $\hat{\boldsymbol{\theta}}_k$ by (19), and set

$$\hat{\mathbf{a}}_k := \hat{\boldsymbol{\theta}}_k(1 : p),$$

$$\hat{\mathbf{b}}_k := \hat{\boldsymbol{\theta}}_k(p+1 : p+n),$$

$$\hat{\mathbf{f}}_k := \hat{\boldsymbol{\theta}}_k(p+n+1 : p+n+m).$$

Here, the “:” operation in Matlab is used.

5. Form $\boldsymbol{\Omega}(\hat{\mathbf{a}}_k, L)$ by (26).
6. Compute $\hat{\boldsymbol{\theta}}_k$ by (20), normalize $\hat{\mathbf{d}}_k$ with the first positive element, i.e.,

$$\hat{\mathbf{d}}_k = \text{sgn}[\hat{\boldsymbol{\theta}}_k(1)] \frac{\hat{\boldsymbol{\theta}}_k}{\|\hat{\boldsymbol{\theta}}_k\|}.$$

7. Compute $\hat{v}_k(t)$ by (29).
8. Compare $\{\hat{\mathbf{a}}_k, \hat{\mathbf{b}}_k, \hat{\mathbf{f}}_k, \hat{\mathbf{d}}_k\}$ with $\{\hat{\mathbf{a}}_{k-1}, \hat{\mathbf{b}}_{k-1}, \hat{\mathbf{f}}_{k-1}, \hat{\mathbf{d}}_{k-1}\}$: if they are sufficiently close, or for some pre-set small $\varepsilon > 0$, if

$$\|\hat{\mathbf{a}}_k - \hat{\mathbf{a}}_{k-1}\|^2 + \|\hat{\mathbf{b}}_k - \hat{\mathbf{b}}_{k-1}\|^2 + \|\hat{\mathbf{f}}_k - \hat{\mathbf{f}}_{k-1}\|^2 + \|\hat{\mathbf{d}}_k - \hat{\mathbf{d}}_{k-1}\|^2 \leq \varepsilon,$$

then terminate the procedure and obtain the iterative times k and the estimates $\{\hat{\mathbf{a}}_k, \hat{\mathbf{b}}_k, \hat{\mathbf{f}}_k, \hat{\mathbf{d}}_k\}$; otherwise, increase k by 1 and go to step 3.

4. The gradient-based iterative algorithm

This section derives the gradient-based iterative algorithm for the Wiener models. For the optimization problems in (11) and (12), minimizing $J_1(\boldsymbol{\theta})$ and $J_2(\boldsymbol{\vartheta})$ using the negative gradient search leads to the iterative algorithm of computing $\hat{\boldsymbol{\theta}}_k$ and $\hat{\boldsymbol{\vartheta}}_k$ as follows:

$$\begin{aligned} \hat{\boldsymbol{\theta}}_k &= \hat{\boldsymbol{\theta}}_{k-1} - \frac{\mu_1(k)}{2} \text{grad}[J_1(\hat{\boldsymbol{\theta}}_{k-1})] \\ &= \hat{\boldsymbol{\theta}}_{k-1} + \mu_1(k) [\mathbf{Y}(\hat{\mathbf{d}}_{k-1}, L), \boldsymbol{\Phi}(L), \boldsymbol{\Psi}(L)]^T \\ &\quad \times \{\mathbf{Y}(L) - [\mathbf{Y}(\hat{\mathbf{d}}_{k-1}, L), \boldsymbol{\Phi}(L), \boldsymbol{\Psi}(L)] \hat{\boldsymbol{\theta}}_{k-1}\} \\ &= \hat{\boldsymbol{\theta}}_{k-1} + \mu_1(k) \hat{\Xi}^T(\hat{\mathbf{d}}_{k-1}, L) [\mathbf{Y}(L) - \hat{\Xi}(\hat{\mathbf{d}}_{k-1}, L) \hat{\boldsymbol{\theta}}_{k-1}], \end{aligned} \quad (31)$$

$$\begin{aligned} \hat{\boldsymbol{\vartheta}}_k &= \hat{\boldsymbol{\vartheta}}_{k-1} - \frac{\mu_2(k)}{2} \text{grad}[J_2(\hat{\boldsymbol{\vartheta}}_{k-1})] \\ &= \hat{\boldsymbol{\vartheta}}_{k-1} + \mu_2(k) \boldsymbol{\Omega}^T(\hat{\mathbf{a}}_k, L) [\mathbf{Y}(L) - \boldsymbol{\Omega}(\hat{\mathbf{a}}_k, L) \hat{\boldsymbol{\vartheta}}_{k-1} \\ &\quad - \boldsymbol{\Phi}(L) \hat{\mathbf{b}}_k - \boldsymbol{\Psi}(L) \hat{\mathbf{f}}_k], \end{aligned} \quad (32)$$

$$\hat{\Xi}(\hat{\mathbf{d}}_{k-1}, L) = [\mathbf{Y}(\hat{\mathbf{d}}_{k-1}, L), \boldsymbol{\Phi}(L), \boldsymbol{\Psi}(L)]. \quad (33)$$

where $\mu_1(k) \geq 0$ and $\mu_2(k) \geq 0$ are the iterative step-sizes or convergence factors to be given later.

However, the similar difficulties arise in that $\boldsymbol{\psi}(t)$, $t=1, 2, \dots, L$, in $\boldsymbol{\Psi}(L)$ on the right-hand side contain the unmeasured noise terms $v(t-i)$ so it is impossible to compute the estimates $\hat{\boldsymbol{\theta}}_k$ and $\hat{\boldsymbol{\vartheta}}_k$ by (31) and (32). A similar derivation of the W-LSI algorithm is replacing $v(t-i)$ with $\hat{v}_k(t-i)$, $\boldsymbol{\psi}(t)$ with $\hat{\boldsymbol{\psi}}_k(t)$, $\boldsymbol{\Psi}(L)$ with $\hat{\boldsymbol{\Psi}}_k(L)$ and $\hat{\Xi}(\hat{\mathbf{d}}_{k-1}, L)$ with $\hat{\Xi}(\hat{\mathbf{d}}_{k-1}, L)$, and from (31)–(33) we have

$$\hat{\boldsymbol{\theta}}_k = \hat{\boldsymbol{\theta}}_{k-1} + \mu_1(k) \hat{\Xi}^T(\hat{\mathbf{d}}_{k-1}, L) [\mathbf{Y}(L) - \hat{\Xi}(\hat{\mathbf{d}}_{k-1}, L) \hat{\boldsymbol{\theta}}_{k-1}], \quad (34)$$

$$\hat{\boldsymbol{\vartheta}}_k = \hat{\boldsymbol{\vartheta}}_{k-1} + \mu_2(k) \boldsymbol{\Omega}^T(\hat{\mathbf{a}}_k, L) [\mathbf{Y}(L) - \boldsymbol{\Omega}(\hat{\mathbf{a}}_k, L) \hat{\boldsymbol{\vartheta}}_{k-1} - \boldsymbol{\Phi}(L) \hat{\mathbf{b}}_k - \hat{\boldsymbol{\Psi}}_k(L) \hat{\mathbf{f}}_k], \quad (35)$$

$$\hat{\Xi}(\hat{\mathbf{d}}_{k-1}, L) = [\mathbf{Y}(\hat{\mathbf{d}}_{k-1}, L), \boldsymbol{\Phi}(L), \hat{\boldsymbol{\Psi}}_k(L)]. \quad (36)$$

Eqs. (34) and (35) can be rewritten as

$$\hat{\boldsymbol{\theta}}_k = [\mathbf{I} - \mu_1(k) \hat{\Xi}^T(\hat{\mathbf{d}}_{k-1}, L) \hat{\Xi}(\hat{\mathbf{d}}_{k-1}, L)] \hat{\boldsymbol{\theta}}_{k-1} + \mu_1(k) \hat{\Xi}^T(\hat{\mathbf{d}}_{k-1}, L) \mathbf{Y}(L), \quad (37)$$

$$\begin{aligned} \hat{\boldsymbol{\vartheta}}_k &= [\mathbf{I} - \mu_2(k) \boldsymbol{\Omega}^T(\hat{\mathbf{a}}_k, L) \boldsymbol{\Omega}(\hat{\mathbf{a}}_k, L)] \hat{\boldsymbol{\vartheta}}_{k-1} \\ &\quad + \mu_2(k) \boldsymbol{\Omega}^T(\hat{\mathbf{a}}_k, L) [\mathbf{Y}(L) - \boldsymbol{\Phi}(L) \hat{\mathbf{b}}_k - \hat{\boldsymbol{\Psi}}_k(L) \hat{\mathbf{f}}_k]. \end{aligned} \quad (38)$$

In order to guarantee the convergence of $\hat{\boldsymbol{\theta}}_k$ and $\hat{\boldsymbol{\vartheta}}_k$, the symmetric matrices $\mathbf{I} - \mu_1(k) \hat{\Xi}^T(\hat{\mathbf{d}}_{k-1}, L) \hat{\Xi}(\hat{\mathbf{d}}_{k-1}, L)$ and $\mathbf{I} - \mu_2(k) \boldsymbol{\Omega}^T(\hat{\mathbf{a}}_k, L) \boldsymbol{\Omega}(\hat{\mathbf{a}}_k, L)$ have all eigenvalues inside the unit circle. One conservative choice of $\mu_1(k)$ and $\mu_2(k)$ is to satisfy

$$0 < \mu_1(k) \leq \frac{2}{\lambda_{\max}[\hat{\Xi}^T(\hat{\mathbf{d}}_{k-1}, L) \hat{\Xi}(\hat{\mathbf{d}}_{k-1}, L)]}, \quad (39)$$

$$0 < \mu_2(k) \leq \frac{2}{\lambda_{\max}[\boldsymbol{\Omega}^T(\hat{\mathbf{a}}_k, L) \boldsymbol{\Omega}(\hat{\mathbf{a}}_k, L)]}. \quad (40)$$

From Eqs. (34)–(36), (39)–(40) and (22)–(30), we can summarize the gradient-based iterative identification algorithm for the Wiener systems (the W-GI algorithm for short) as follows:

$$\hat{\boldsymbol{\theta}}_k = \hat{\boldsymbol{\theta}}_{k-1} + \mu_1(k) \hat{\Xi}^T(\hat{\mathbf{d}}_{k-1}, L) [\mathbf{Y}(L) - \hat{\Xi}(\hat{\mathbf{d}}_{k-1}, L) \hat{\boldsymbol{\theta}}_{k-1}], \quad (41)$$

$$\hat{\boldsymbol{\vartheta}}_k = \hat{\boldsymbol{\vartheta}}_{k-1} + \mu_2(k) \boldsymbol{\Omega}^T(\hat{\mathbf{a}}_k, L) [\mathbf{Y}(L) - \boldsymbol{\Omega}(\hat{\mathbf{a}}_k, L) \hat{\boldsymbol{\vartheta}}_{k-1} - \boldsymbol{\Phi}(L) \hat{\mathbf{b}}_k - \hat{\boldsymbol{\Psi}}_k(L) \hat{\mathbf{f}}_k], \quad (42)$$

$$\hat{\Xi}(\hat{\mathbf{d}}_{k-1}, L) = [\mathbf{Y}(\hat{\mathbf{d}}_{k-1}, L), \boldsymbol{\Phi}(L), \hat{\boldsymbol{\Psi}}_k(L)], \quad (43)$$

$$0 < \mu_1(k) \leq \frac{2}{\lambda_{\max}[\hat{\Xi}^T(\hat{\mathbf{d}}_{k-1}, L) \hat{\Xi}(\hat{\mathbf{d}}_{k-1}, L)]}, \quad (44)$$

$$0 < \mu_2(k) \leq \frac{2}{\lambda_{\max}[\boldsymbol{\Omega}^T(\hat{\mathbf{a}}_k, L) \boldsymbol{\Omega}(\hat{\mathbf{a}}_k, L)]}, \quad (45)$$

$$\mathbf{Y}(L) = [y(1), y(2), \dots, y(L)]^T, \quad (46)$$

$$\Phi(L) = [\varphi(1), \varphi(2), \dots, \varphi(L)]^T, \quad (47)$$

$$\hat{\Psi}_k(L) = [\hat{\psi}_k(1), \hat{\psi}_k(2), \dots, \hat{\psi}_k(L)]^T, \quad (48)$$

$$Y(\hat{\mathbf{d}}_{k-1}, L) = [\mathbf{G}(1)\hat{\mathbf{d}}_{k-1}, \mathbf{G}(2)\hat{\mathbf{d}}_{k-1}, \dots, \mathbf{G}(L)\hat{\mathbf{d}}_{k-1}]^T, \quad (49)$$

$$\Omega(\hat{\mathbf{a}}_k, L) = [\mathbf{G}^T(1)\hat{\mathbf{a}}_k, \mathbf{G}^T(2)\hat{\mathbf{a}}_k, \dots, \mathbf{G}^T(L)\hat{\mathbf{a}}_k]^T, \quad (50)$$

$$\varphi(t) = [u(t-1), u(t-2), \dots, u(t-n)]^T, \quad t = 1, 2, \dots, L, \quad (51)$$

$$\hat{\psi}_k(t) = [\hat{v}_{k-1}(t-1), \hat{v}_{k-1}(t-2), \dots, \hat{v}_{k-1}(t-m)]^T, \quad (52)$$

$$\hat{v}_k(t) = y(t) - \hat{\mathbf{a}}_{k-1}^T \mathbf{G}(t)\hat{\mathbf{d}}_{k-1} - \varphi^T(t)\hat{\mathbf{b}}_{k-1} + \hat{\psi}_k^T(t)\hat{\mathbf{f}}_{k-1}, \quad (53)$$

$$\mathbf{G}(t) = \begin{bmatrix} g_1(y(t-1)) & g_2(y(t-1)) & \dots & g_q(y(t-1)) \\ g_1(y(t-2)) & g_2(y(t-2)) & \dots & g_q(y(t-2)) \\ \vdots & \vdots & \ddots & \vdots \\ g_1(y(t-p)) & g_2(y(t-p)) & \dots & g_q(y(t-p)) \end{bmatrix}. \quad (54)$$

The computation process of the W-GI algorithm is summarized as follows:

1. To initialize, let $k=1$ and

$$\hat{\theta}_0 = \begin{bmatrix} \hat{\mathbf{a}}_0 \\ \hat{\mathbf{b}}_0 \\ \hat{\mathbf{f}}_0 \end{bmatrix}$$

be some nonzero real vector with $\hat{\mathbf{a}}_0 \neq 0$, and $\hat{\mathbf{d}}_0$ be an real vector with $\|\hat{\mathbf{d}}_0\| = 1$, and $\hat{v}_0(t-i) = 0$ and form $\hat{\psi}_0(t)$ by (52).

2. Collect the input–output data $\{u(t), y(t), t=1, 2, \dots, L\}$, and form $Y(L)$ by (46), $\mathbf{G}(t)$ by (54), $\varphi(t)$ by (51) and $\Phi(L)$ by (47).
3. Form $\hat{\psi}_k(t)$ by (52), $\hat{\Psi}_k(L)$ by (48), $Y(\hat{\mathbf{d}}_{k-1}, L)$ by (49) and $\Xi(\hat{\mathbf{d}}_{k-1}, L)$ by (43).
4. Choose $\mu_1(t)$ and $\mu_2(t)$ according to (44) and (45), compute θ_k by (41), and set

$$\hat{\mathbf{a}}_k := \hat{\theta}_k(1 : p),$$

$$\hat{\mathbf{b}}_k := \hat{\theta}_k(p+1 : p+n),$$

$$\hat{\mathbf{f}}_k := \hat{\theta}_k(p+n+1 : p+n+m).$$

5. Form $\Omega(\hat{\mathbf{a}}_k, L)$ by (50).
6. Compute $\hat{\mathcal{G}}_k$ by (42), and normalize $\hat{\mathbf{d}}_k$ with the first positive element, i.e.,

$$\hat{\mathbf{d}}_k = \text{sgn}[\hat{\mathcal{G}}_k(1)] \frac{\hat{\mathcal{G}}_k}{\|\hat{\mathcal{G}}_k\|}.$$

7. Compute $\hat{v}_k(t)$ by (53).
8. Compare $\{\hat{\mathbf{a}}_k, \hat{\mathbf{b}}_k, \hat{\mathbf{f}}_k, \hat{\mathbf{d}}_k\}$ with $\{\hat{\mathbf{a}}_{k-1}, \hat{\mathbf{b}}_{k-1}, \hat{\mathbf{f}}_{k-1}, \hat{\mathbf{d}}_{k-1}\}$: if they are sufficiently close, or for some pre-set small $\varepsilon > 0$, if

$$\|\hat{\mathbf{a}}_k - \hat{\mathbf{a}}_{k-1}\|^2 + \|\hat{\mathbf{b}}_k - \hat{\mathbf{b}}_{k-1}\|^2 + \|\hat{\mathbf{f}}_k - \hat{\mathbf{f}}_{k-1}\|^2 + \|\hat{\mathbf{d}}_k - \hat{\mathbf{d}}_{k-1}\|^2 \leq \varepsilon,$$

then terminate the procedure and obtain the iterative times k and the estimates $\{\hat{\mathbf{a}}_k, \hat{\mathbf{b}}_k, \hat{\mathbf{f}}_k, \hat{\mathbf{d}}_k\}$; otherwise, increment k by 1 and go to step 3.

In the above W-LSI and W-GI algorithms, the noise $v(t)$ is computed by the iterative technique, which is just like in the identification for Hammerstein nonlinear ARMAX systems in [1], avoiding the computation of the covariance matrix of the noise. Moreover, the estimate of $v(t)$ converges its true value as long as the parameter estimates converge their true values.

For CBDS-CDMA communication systems, the jamming interferences or data-missing cases often arise. In the cases, the auxiliary model based identification method can be applied [34].

5. Example

Consider the following nonlinear system with colored noise:

$$y(t) = \sum_{i=1}^2 a_i [d_1 g_1(y(t-i)) + d_2 g_2(y(t-i)) + d_3 g_3(y(t-i))] + \sum_{j=1}^2 b_j u(t-j) + f v(t-1) + v(t),$$

$$g_1(y(t-i)) = y(t-i),$$

$$g_2(y(t-i)) = y^2(t-i),$$

$$g_3(y(t-i)) = y^3(t-i),$$

$$\theta = [a_1, a_2, b_1, b_2, f]^T = [0.25, 0.28, -0.30, 1.00, 0.05]^T,$$

$$\mathcal{G} = [d_1, d_2, d_3]^T = [0.80, -0.50, -0.3317]^T,$$

$$\Theta = [\theta^T, \mathcal{G}^T]^T = [0.25, 0.28, -0.30, 1.00, 0.05, 0.80, -0.50, -0.3317]^T.$$

In simulation, the input $\{u(t)\}$ is taken as a persistent excitation signal sequence with zero mean and unit variance, and $\{v(t)\}$ as a white noise sequence with zero mean and variance $\sigma^2 = 0.20^2$.

Apply the proposed W-LSI and W-GI algorithms to estimate the parameters of this system, the parameter estimates and their errors with different data length L are shown in Tables 1–4 and the parameter estimation errors $\delta := \|\hat{\Theta}_k - \Theta\| / \|\Theta\|$ versus k are shown in Fig. 1, where the convergence factors of the W-GI algorithm are taken to be

$$\mu_1(k) = \frac{1.5}{\lambda_{\max}[\hat{\Xi}^T(\hat{\mathbf{d}}_{k-1}, L)\hat{\Xi}(\hat{\mathbf{d}}_{k-1}, L)],}$$

$$\mu_2(k) = \frac{1.5}{\lambda_{\max}[\Omega^T(\hat{\mathbf{a}}_k, L)\Omega(\hat{\mathbf{a}}_k, L)]}.$$

From Tables 1–4 and Fig. 1, we can draw the following conclusions.

- The parameter estimation errors given by the W-LSI and W-GI algorithms become small as the iterations increase.
- The parameter estimation errors given by the W-LSI and W-GI algorithms become small with the data length L increasing.
- The W-LSI algorithm has faster convergence rates than the W-GI algorithm. The W-LSI algorithm can generate highly accurate parameter estimates after only several iterations.

Table 1The W-LSI parameter estimates and errors ($L=1000$).

k	a_1	a_2	b_1	b_2	f	d_1	d_2	d_3	δ (%)
1	0.16830	0.20117	-0.29866	0.96788	0.16198	0.47697	-0.73778	-0.47768	30.56569
2	0.25089	0.28526	-0.29876	1.00102	0.01518	0.78248	-0.51886	-0.34426	3.03989
3	0.25166	0.28234	-0.29944	1.00384	0.07784	0.78730	-0.51664	-0.33652	2.37482
4	0.25168	0.28204	-0.29949	1.00402	0.08271	0.78744	-0.51671	-0.33609	2.63431
5	0.25168	0.28201	-0.29948	1.00403	0.08249	0.78744	-0.51673	-0.33606	2.62186
6	0.25168	0.28201	-0.29948	1.00403	0.08244	0.78744	-0.51672	-0.33605	2.61901
7	0.25168	0.28201	-0.29948	1.00403	0.08245	0.78745	-0.51672	-0.33605	2.61919
8	0.25168	0.28201	-0.29948	1.00403	0.08245	0.78745	-0.51672	-0.33605	2.61922
9	0.25168	0.28201	-0.29948	1.00403	0.08245	0.78745	-0.51672	-0.33605	2.61921
10	0.25168	0.28201	-0.29948	1.00403	0.08245	0.78745	-0.51672	-0.33605	2.61921
True values	0.25000	0.28000	-0.30000	1.00000	0.05000	0.80000	-0.50000	-0.33170	

Table 2The W-LSI parameter estimates and errors ($L=2000$).

k	a_1	a_2	b_1	b_2	f	d_1	d_2	d_3	δ (%)
1	0.16929	0.19889	-0.30377	0.97414	0.15759	0.47862	-0.73854	-0.47485	30.37233
2	0.25358	0.27905	-0.30442	1.00223	0.02044	0.79027	-0.51117	-0.33790	2.28847
3	0.25345	0.27533	-0.30459	1.00442	0.05028	0.79264	-0.51167	-0.33154	1.08855
4	0.25349	0.27513	-0.30461	1.00453	0.05105	0.79291	-0.51150	-0.33115	1.08224
5	0.25349	0.27512	-0.30461	1.00454	0.05098	0.79293	-0.51148	-0.33112	1.08102
6	0.25349	0.27512	-0.30461	1.00454	0.05098	0.79293	-0.51148	-0.33112	1.08089
7	0.25349	0.27512	-0.30461	1.00454	0.05098	0.79294	-0.51148	-0.33112	1.08089
8	0.25349	0.27512	-0.30461	1.00454	0.05098	0.79294	-0.51148	-0.33112	1.08089
9	0.25349	0.27512	-0.30461	1.00454	0.05098	0.79294	-0.51148	-0.33112	1.08089
10	0.25349	0.27512	-0.30461	1.00454	0.05098	0.79294	-0.51148	-0.33112	1.08089
True values	0.25000	0.28000	-0.30000	1.00000	0.05000	0.80000	-0.50000	-0.33170	

Table 3The W-GI parameter estimates and errors ($L=1000$).

k	a_1	a_2	b_1	b_2	f	d_1	d_2	d_3	δ (%)
1	-0.33294	0.24567	-0.03180	0.22133	-0.01676	0.18630	0.38146	0.90542	128.84602
5	0.04178	0.06589	-0.28319	0.88955	0.05812	0.08379	-0.89501	-0.43810	59.17438
10	0.14025	0.16213	-0.30083	0.99479	0.06761	0.25766	-0.90546	-0.33727	46.59230
50	0.23741	0.26880	-0.29954	1.00241	0.07227	0.75822	-0.55458	-0.34286	5.02301
100	0.25144	0.28179	-0.29948	1.00400	0.08147	0.78698	-0.51735	-0.33617	2.59360
150	0.25168	0.28201	-0.29948	1.00403	0.08237	0.78744	-0.51673	-0.33605	2.61527
200	0.25168	0.28201	-0.29948	1.00403	0.08244	0.78745	-0.51672	-0.33605	2.61887
True values	0.25000	0.28000	-0.30000	1.00000	0.05000	0.80000	-0.50000	-0.33170	

Table 4The W-GI parameter estimates and errors ($L=2000$).

k	a_1	a_2	b_1	b_2	f	d_1	d_2	d_3	δ (%)
1	-0.33819	0.25057	-0.03745	0.25259	-0.01900	0.17776	0.45542	0.87235	129.21231
5	0.16026	0.12186	-0.27999	0.93550	0.00296	0.14090	-0.96159	-0.23555	55.84611
10	0.14535	0.15828	-0.30302	1.00198	0.00993	0.31689	-0.89422	-0.31614	43.18056
50	0.24552	0.26794	-0.30454	1.00384	0.04343	0.77680	-0.53342	-0.33472	2.92301
100	0.25342	0.27505	-0.30460	1.00454	0.05061	0.79279	-0.51169	-0.33115	1.09366
150	0.25349	0.27512	-0.30461	1.00454	0.05096	0.79293	-0.51148	-0.33112	1.08091
200	0.25349	0.27512	-0.30461	1.00454	0.05098	0.79294	-0.51148	-0.33112	1.08088
True values	0.25000	0.28000	-0.30000	1.00000	0.05000	0.80000	-0.50000	-0.33170	

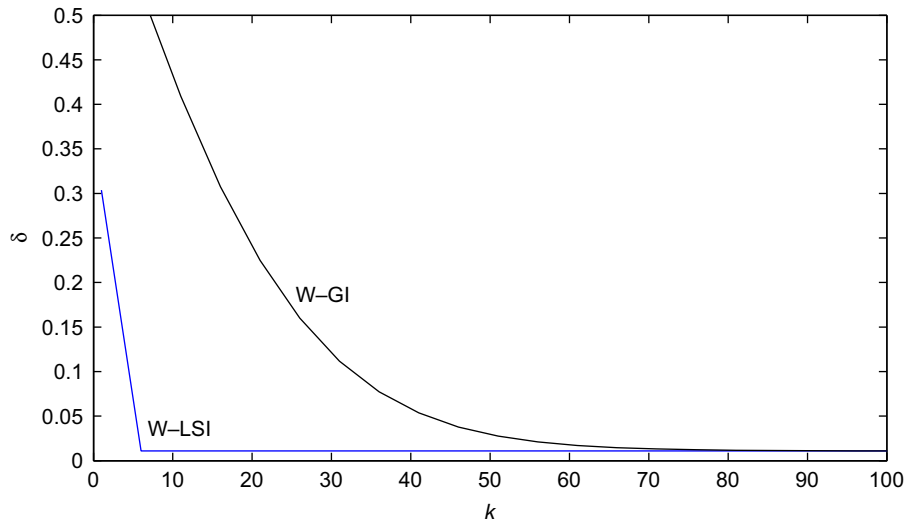


Fig. 1. The parameter estimation errors δ versus k ($L=2000$).

6. Conclusions

A least squares-based and a gradient-based iterative algorithms are developed for Wiener nonlinear systems using the hierarchical identification principle. The proposed two iterative algorithms can give a satisfactory identification accuracy and the least squares-based iterative algorithm has faster convergence rates than the gradient-based iterative algorithm and requires computing the matrix inversion. Although the algorithms are presented for the Wiener models, the basic idea can also be extended to identify Hammerstein–Wiener models.

The proposed least squares-based and gradient-based iterative algorithms are similar to maximum likelihood methods to some extent and can be applied to multirate nonlinear systems or non-uniformly sampled systems [35–39]. The data filtering-based identification method in [40] can be extended to such Wiener nonlinear systems. In general, the parameter estimation errors of the identification algorithms become small as the data length increases. This paper uses the example to verify the convergence results of the proposed iterative algorithms for nonlinear systems. The convergence analysis of the iterative algorithms is complex and requires further study. The proposed iterative algorithm can reduce to identify Hammerstein systems [41].

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